



# 2024 Rules

## Roster Notes

- No more than 3 coaches are allowed on the sideline
- No 9th graders are allowed to play. **No exceptions.**
- 3/4 divisions must be in 3rd or 4th grade
- 5/6 divisions must be in 5th or 6th grade
- 7/8 divisions must be in 7th or 8th grade

## Game Rules

### Duration:

- Two, 20-minute halves, 5 minute halftime.
- All games are running clock and will start and end with the refs whistle under all circumstances. Exceptions will be made that involve serious medical attention. **No timeouts.**

### Format:

- Boys
  - U8 - K-2 grade boys 7v7 (2 A, 2 M, 2 D, 1 G) or 6v6 if both teams don't have a goalie. Small field. Small net.
  - U10 - 3/4 grade boys 7v7 (2 A, 2 M, 2 D, 1 G). Small field. Large net.
  - U12 - 5/6th grade boys 10v10. Full field.
  - U14 - 7/8 grade boys 10v10. Full field.
- Girls
  - U8 - K-2 grade girls 7v7 (2 A, 3 M, 2 D), no goalie. Small field. Small net.
  - U10 - 3/4 grade girls 7v7 (2 A, 3 M, 2 D), no goalie. Small field. Large net.
  - U12 - 5/6 grade girls 12v12 (4 A, 3 M, 4 D, 1 G). Full field.
  - U14 - 7/8 grade girls 12v12 (4 A, 3 M, 4 D, 1 G). Full field.
  - Some teams may not have a full roster. Coaches decide whether to share a few players each half or to play with fewer players. If reducing the number of players, the number of Attack and Defense should be equivalent, i.e.: 1
    - 11v11 = 4 A, 2 M, 4 D, 1 G
    - 10v10 = 3 A, 3 M, 3 D, 1 G
    - 9v9 = 3 A, 2 M, 3 D, 1 G
    - Small ball no goalie 8v8 = 3 A, 2 M, 3 D

### Timeouts:

There are no timeouts.

**Penalty Time:**

- All boys' penalties are time and a half due to running clock.
- All girls' penalties are 2 minutes - yellow card, 4 minutes - red card
- Penalty time is kept by the score keeper. Penalty time does not start until player takes knee in box and referee resumes play.
- 3/4 divisions: No man down penalties, but players who commit fouls will leave the field and will need a sub.

**Long Poles:**

- 3/4th grade: Max 3 Long Poles on the field (47"-54").
- 5/6th grade and above: Max 4 Long Poles on the field (52" - 72").

**Goal Limit:**

- K-2 and 3/4th grade girls: Max 3 goals per girl per game.
- K-2 and 3/4th grade girls: Must make two pass attempts before shooting.

**Faceoffs/Draws:**

To start the game, halftime and after every goal. If a team is down by more than seven goals, that team starts with possession after each goal scored until the differential is less than seven.

**Goalie Crease Time:**

- Boys
  - 3/4th grade: 10 seconds
  - 5/6th grade and above: 4 second crease count
- Girls
  - 10 seconds
  - Goalie is not allowed to step back into the goal circle when she has possession of the ball until it is played or unless she was outside the goal circle when possession was gained.
  - No deputy

**Advancing:**

- Boys 3/4th grade: No counts
- Boys 5/6th grade and above: 20-10 counts for advancing the ball

**Final Two Minutes:**

- Boys 3/4th grade: Not enforced
- Boys 5/6th grade and above: NFHS

**Body Checks and One Hand Checks**

- 3/4th grade: Some body contact is allowed, but body checking is illegal. Limited stick checking, with only lift checks, poke checks and stick checks below an opponent's shoulders
- 5/6th grade: Some body contact allowed, but body checking is illegal. Limited stick checking, with only lift checks, poke checks and stick checks below an opponent's shoulders.

- 7/8th grade: Full stick checking legal, but no one-handed checks. Body checking is legal, but no take-out checks.
- No take out checks or defenseless player checks allowed at any level • No one hand checks at any level

### **Girls Checking**

- 5/6: Modified checking allowed
- 7/8: Transitional Checking allowed. Any check into the sphere constitutes an illegal check. Check to the head and neck and a Slash are mandatory cards.

### **Boys Over and Back:**

- 3/4th grade: Not enforced
- 5/6th grade and above: Enforced

### **Weather Policy**

- King & Queen of the Hills has the right to shorten games, finalize games due to future weather, reschedule games, and finish games before inclement weather arrives.
- Once the first whistle has begun there will be no refunds for lost games that result from the weather or any other reason.

### **Refund Policy**

- If the tournament is canceled two weeks or longer prior to the scheduled start of the tournament. Full refund less \$25 administration fee.
- If the tournament is canceled between one week and the scheduled start of the tournament. Refund will be 75% of tournament fees paid.
- If a team drops out 2 weeks or more before the event starts, a full refund minus \$50 processing fee will be processed. Start time is 7AM.
- If a team drops out within 2 weeks of the event, there is no refund.

### **Conduct Policy**

- Please note that due to the national referee shortage for youth sports, many of the games will be officiated by High School volunteers. Treat them with the same respect and consideration you would an adult official, but keep in mind you are addressing young people.
- Only head coaches can address officials.
- Head coaches are responsible for their players, parents, and fans.
- King of the Hills has the right to remove any coach, player, or fan from the tournament.
- Poor sportsmanship, taunting, fighting, or unsportsmanlike behavior will not be tolerated.
- Please instruct your parents not to come to the event HQ. Only coaches and directors should approach the HQ tent for problems.
- These are the governing rules. To the extent there are issues not addressed herein, then USA Lacrosse rules govern as set forth in the 2024 Boys' Youth Rules book and 2024 Girls' Youth Rules book.